# Local $\pi$ -Calculus at Work: Mobile Objects as Mobile Processes<sup>1</sup>

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#### Abstract

Obliq is a lexically-scoped, distributed, object-based programming language. In Obliq, the migration of an object is proposed as creating a clone of the object at the target site, whereafter the original object is turned into an alias for the clone. Obliq has only an informal semantics, so there is no proof that this style of migration is safe, i.e., transparent to object clients. In previous work, we introduced Øjeblik, an abstraction of Obliq, where, by lexical scoping, sites have been abstracted away. We used Øjeblik in order to exhibit how the semantics behind Obliq's implementation renders migration unsafe. We also suggested a modified semantics that we conjectured instead to be safe. In this paper, we rewrite our modified semantics of Øjeblik in terms of  $\pi$ -calculus, and we use it to formally prove the correctness of object surrogation, the abstraction of object migration in Øjeblik.

# 1 Introduction

The work presented in this paper is in line with the research activity to use the  $\pi$ -calculus as a

Aliasing Semantics In [NHK■00], we gave several proposals of configuration-style semantics for Øjeblik. One of them fits the Obliq implementation [Car94, Car95], but does not guarantee the correctness of object surrogation as op The Beside [NHK■00] dist199uish0Td1 the)Tj-409.19911d[surrogation terms of the correctness of object surrogation as open the correctness of object surrogation a

```
Channels:
                                      Values
                    c \in \mathbf{C}
                   k \in \mathbf{K}
Keys:
                                                                                         variable
                                               ::=
                                                       \ell \_v
Names:
                      \in \mathbf{N}
                                                                                         variant
   n
                  c \mid k
                                                                                         tuple
Auxiliary:
                   u \in \mathbf{U}
                                      Types
                                               ::=
                                                       \mathbf{C} T
Variables:
                                                                                         channel type
                      \in \mathbf{X}
                                                                                         key type
                  n \mid u
                                                        [\ell_1:T_1;\ldots;\ell_m:T_m]
                                                                                         variant type
Labels
                      \in \mathbf{L}
                                                                                         tuple type
   \ell, \ell_1, \ell_2, \dots
                                                                                         type variable
                                                        \mu X.T
                                                                                         recursive type
Processes
          := 0
                                                                                         nil process
                (c x).P
                                                                                         single input
                \overline{c}v
                                                                                         output
                P_1 \mid P_2
                                                                                         parallel
                 \nu n:T) P
                                                                                         restriction
                !c x).P
                                                                                         replicated input
                if [k=k_1] then P_1 elif [k=k_2] then P_2 else P_3
                                                                                         key testing
                case v of \ell_{1-} x_{1}):P_{1} ; \ldots ; \ell_{m-} x_{m}):P_{m}
                                                                                         variant destructor
                let x_1 \dots x_m) = v in P
                                                                                         tuple destructor
                wrong
                                                                                         run time error
```

The locality constraint requires that in single and replicated) inputs and in variant and tuple) destructors the bound names  $x, x_1, \ldots, x_m$  must not be used in free input position within the respective scope  $P, P_1, \ldots, P_m$ .

Table 1: The Calculus  $L\pi^+$ 

reasoning about, concurrent object-oriented languages. In particular, we can easily guarantee the uniqueness of object identities—a fundamental feature of objects: in object-oriented languages, the name of an object may be transmitted; the recipient may use that name to access the methods of the object, but it cannot create a new object with the same name. When representing objects in the  $\pi$ -calculus, this translates directly into the constraint that the process receiving an object name may only use it in output actions—a guarantee in our setting.

#### 2.1 Terms and Types

In Table 1, we introduce the calculus  $L\pi^+$ , a typed version of polyadic  $L\pi$  with: i) labelled values  $\ell_-v$ , called *variants* [San98], with case analysis; ii) tuple values  $\langle v_1...v_n \rangle$ , with pattern matching, iii) constants k, called *keys*, with equality; iv) a wrong construct to model run-time typing errors.

We introduce a few syntactic categories: the set  ${\bf X}$  of variables includes the set  ${\bf N}$  of names constants and variables) consisting of the two disjoint sets  ${\bf C}$  of channels and  ${\bf K}$  of keys. The auxiliary variables in the set  ${\bf U}$  are variables for complex values.  ${\bf L}$  is the set of labels. In addition to the metavariables mentioned in the grammar, we let s,p,q,r,m,t range over channels, y over variables, w over values, w over processes, and w over tuple, variant, or other indices. We abbreviate w and w as w and w as w and w are respectively, while w denotes

a sequence  $v_1 \dots v_m$ . Restriction, both inputs, and both destructors are *binders* for the names  $x, x_1, \dots, x_m$  in the respective scopes  $P, P_1, \dots, P_m$ . We assume the usual definitions of

INP) 
$$\frac{-}{c \ x).P \xrightarrow{cv} P\{v/x\}} \qquad \text{REP}) \xrightarrow{-} \frac{-}{!c \ x).P \xrightarrow{cv} P\{v/x\} \mid !c \ x).P}$$

$$OUT) \xrightarrow{-} \frac{-}{\overline{c}v \xrightarrow{\overline{c}v} \mathbf{0}} \qquad OPEN) \xrightarrow{P} \frac{P \xrightarrow{(\nu \overline{q}: \overline{T}) \overline{c}v} P' \quad n \in n \ v) \setminus \{\overline{q}, c\}}{\nu n: T) P \xrightarrow{(\nu n: T, \overline{q}: \overline{T}) \overline{c}v} P'}$$

$$COM) \xrightarrow{P_1} \frac{P_1 \xrightarrow{(\nu \overline{q}: \overline{T}) \overline{c}v} P'_1}{P_1 \mid P_2 \xrightarrow{\overline{r}} \nu \overline{q}: \overline{T}) P'_1 \mid P'_2}$$

$$PAR) \xrightarrow{P_1} \frac{P_1 \xrightarrow{\mu} P'_1 \quad bn \ \mu) \cap fn \ P_2) = \emptyset}{P_1 \mid P_2 \xrightarrow{\mu} P'_1 \mid P_2}$$

$$RES) \xrightarrow{P} \frac{P \xrightarrow{\mu} P' \quad n \not\in n \ \mu}{\nu n: T) P \xrightarrow{\mu} \nu n: T) P'}$$

$$TEST-1) \xrightarrow{P_1} \frac{P_1 \xrightarrow{\mu} P'_1 \quad k_1 = k}{\text{if } [k=k_1] \text{ then } P_1 \text{ elif } [k=k_2] \text{ then } P_2 \text{ else } P_3 \xrightarrow{\mu} P'_1}$$

$$TEST-2) \xrightarrow{P_2} \frac{P_2 \xrightarrow{\mu} P'_2 \quad k_1 \neq k = k_2}{\text{if } [k=k_1] \text{ then } P_1 \text{ elif } [k=k_2] \text{ then } P_2 \text{ else } P_3 \xrightarrow{\mu} P'_2}$$

$$TEST-3) \xrightarrow{P_3} \frac{P_3 \xrightarrow{\mu} P'_3 \quad k_1 \neq k \neq k_2}{\text{if } [k=k_1] \text{ then } P_1 \text{ elif } [k=k_2] \text{ then } P_2 \text{ else } P_3 \xrightarrow{\mu} P'_3}$$

$$CASE) \xrightarrow{P_3 \{v/x_1\}} \xrightarrow{\mu} Q \quad j \in 1 \dots m}{\text{case } \ell_j \nu \text{ of } \ell_1 \dots v_m / x_1 \dots x_m}$$

The proof of the above result is standard see

Definition 2.2 (Typed bisimilarity) Typed bisimilarity, is the largest typed relation S such that  $\Delta; P; Q) \in \mathcal{S}$  implies:

- 1. If  $P \xrightarrow{\tau} P'$ , then there exists Q' s.t.  $Q \Rightarrow Q'$  and  $\Delta; P'; Q') \in \mathcal{S}$ .
- 2. If  $P \xrightarrow{(\nu \widetilde{n}:\widetilde{T}) \ \overline{c}v} P'$ , with  $\widetilde{n} \cap \text{fn } Q) = \emptyset$ , then there exists Q' such that  $Q \xrightarrow{(\nu \widetilde{n}:\widetilde{T}) \ \overline{c}v} Q'$  and  $\Delta, \widetilde{n}: \widetilde{T}); P'; Q') \in \mathcal{S}.$ 3. If
- - (i)  $\Gamma$  is a closed extension of  $\Delta$ ,

  - (ii)  $\Gamma \vdash c: \mathbf{C} \ T$ ) and  $\Gamma \vdash v: T$ , (iii)  $P \xrightarrow{cv} P'$ , with  $fc \ v) \cap fc \ P \mid Q) = \emptyset$ ,

then there exists Q' such that:

(i) either  $Q \stackrel{cv}{=}$ 

(i)  $\Gamma$  is a closed extension of  $\Delta$ ,

(ii)

```
a,b ::= \mathbb{O}
                                               object
             |a.1\langle a_1..a_n\rangle
                                               method invocation
                                               method update
              a.clone
                                               shallow copy
              a.alias\langle b \rangle
                                               object aliasing
              a. {\sf surrogate}
                                               object surrogation
                                               object ping
              a.\mathsf{ping}
                                               variables
              s, x, y, z
              let x: A = a in b
                                               local definition
              fork\langle a \rangle
                                               thread creation
             | join \langle a \rangle
                                               thread destruction
  object record
                                               method
\begin{array}{ccc} A, B & ::= [\mathbf{l}_j : \widetilde{B}_j {\rightarrow} \widehat{B}_j]_{j \in J} \\ & | \operatorname{Thr} \ A) \end{array}
                                               object record type
                                               thread type
```

Table 4: Øjeblik Syntax and Types

we show that the relation

$$\mathcal{S} = \{ (\overline{p}v \mid R, \ \boldsymbol{\nu}r: \mathbf{C} \ T)) \ \overline{p}w \mid r \triangleright q) \mid R ) \} \cup \stackrel{.}{\cong}$$

is a barbed bisimulation up to  $\equiv$ . The requirements on the barbs are easily satisfied. As for the bisimulation game on silent moves, the only interesting case is when there is a communication along p, that is, when  $R \xrightarrow{p(x)} R'$ . In this case we get, up to structural equivalence, the pair of processes

$$\left(\,Q\{q\!/\!r\}\;,\quad \boldsymbol{\nu}r{:}\mathbf{C}\;\;T))\;\;Q\;\mid\,r\rhd q)\right)$$

where  $Q = R'\{w/x\}$ . By Lemma 2.14 we can conclude.

# 3 Øjeblik: A Concurrent Object Calculus

In this section, we present Øjeblik [NHK $\blacksquare$ 00], a typed abstraction of Obliq designed to study object migration. Øjeblik-expressions and Øjeblik-types are generated by the grammar in Table 4, where a ranges over Øjeblik-terms, 1 over method labels, m over method bodies, s, x, y, z over variables,  $\mathbb O$  over object records, and A, B over types. The type language extends the one of the imperative object calculus [AC96] by thread types Thr A). Pairs  $\tilde{x}_j: \tilde{B}_j$  denote sequences  $x_{1_j}: B_{1_j} \dots x_{n_j}: B_{n_j}$ . Function types  $A \to B$  do only occur in object types  $[l_j: \tilde{B}_j \to \hat{B}_j]_{j \in J}$ , so they are not first-class types. Yet, we sometimes abbreviate such object types by  $[l_j: A_j]_{j \in J}$  to clarify that a type is not a thread type. Typed terms are defined by adding type annotations to all binding occurrences of variables: in let-expressions and in method declarations.

For the sake of simplicity, compared to Obliq, in Øjeblik we omit ground values like numbers, booleans, strings, etc.), data operations, and procedures, we restrict field selection to method invocation, we restrict multiple cloning to single cloning, we omit flexibility of object attributes, we replace field aliasing with object aliasing, we omit explicit distribution, and we omit exceptions and advanced synchronisation, so we get a feasible, but still non-trivial language. As in Obliq, computation follows the call-by-value evaluation order. In particular, in the following, whenever we use a term a, we implicitly assume that we have first evaluated a to some actual value, i.e. in most cases to an object reference.

## Objects

An object record  $[l_j=m_j]_{j\in J}$  is a finite collection of updatable named methods  $l_j=m_j$ , for pairwise distinct labels  $l_j$ . In a method  $\varsigma$  s,  $\tilde{x}$ 

## Self-Infliction

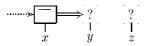
The  $current\ method$  of a thread is the last method invoked in it that has not yet

Table 5: Typing Rules for Øjeblik

semantics of alias nodes. We address the reader to [NHK■00, ■er00] for a full explanation about

$$\begin{split} \det z &= [\, l = \text{``bar''}\,] \text{ in} \\ \det y &= [\, l = \text{``foo''}\,] \text{ in} \\ \det x &= [\, l = \varsigma \ s, w) s. \text{alias} \langle w \rangle \,] \text{ in } x. l \langle \, y \, \rangle; \, x. l \langle \, z \, \rangle \end{split}$$

after it carried out the invocation  $x.l\langle y \rangle$ , that is, when the object referred to by x has turned itself into an alias for y and then terminated its activity. We depict the situation as follows



where, in general, the node x may itself be referred to by other aliases, while y and z may be either an alias or an object record. In fact, the alias x - y is stable in the very sense: no re-aliasing operation on x to another node will ever possibly take place

By calling  $x.1\langle x\rangle$ , the aliasing operation  $x.alias\langle x\rangle$  is carried out giving rise to the cyclic alias chain  $x^{-}x$ . As a consequence, the following external method call x.k will give rise to a diverging computation.

#### 4.3 On forwarding requests within alias nodes

In this section, we describe the behaviour of single alias nodes in Øjeblik by addressing four crucial questions.

- 1. What is the current self of forwarded requests?
- 2. Who is in charge of sending the result of a forwarded external request?
- 3. When does the forwarding take place?
- 4. Which requests are forwarded and which requests fail in an alias node?

Our semantics behaves as follows:

What? Let a be an alias node forwarding requests to b, that is,  $a^{-}b$ . Let c be a third object invoking a method of a. Then, when serving the external) request, the alias a simply forwards the request to b, and c is still the current self. Roughly speaking, it is as if c invokes directly a method of b. The self-inflicted case is trivial because then a = c.

Who? As above, let  $a^-b$  and c be a third object invoking a method of a. Since alias nodes simply forward requests unchanged, also the transmission of the result of the request is delegated to b. As a consequence: should the request in a have required a mutex, then the mutex can already be released once the request has been forwarded to b.

When? When addressed to stable alias nodes, incoming external requests do not have to wait until previously forwarded requests—there can only be external ones in this case) have successfully signalled termination from their point of action. However, when addressed to unstable alias nodes, incoming external requests must wait for the termination of previous—external and self-inflicted) requests.

Which? Protected external requests are supposed to fail only when addressed to non-aliased nodes, thus only in endpoints of alias chains.

- Lethod invocations as well as pings and surrogations) are always forwarded by transitivity to the endpoint of the chain, if it exists).
- Self-inflicted cloning and self-inflicted aliasing are performed at the alias node; external cloning and external aliasing are forwarded because they can possibly reach another node in the alias chain where they are self-inflicted and therefore executable.
- Self-inflicted update requests are forwarded. External update requests are forwarded because they may reach a non-aliased) object that serves them.

# 5 A translational semantics for Øjeblik

In this section we give a translational semantics of Øjeblik into  $L\pi^+$  according to the informal semantics given in Sections 3 and 4. In addition to the syntax of  $L\pi^+$  we use standard abbreviations for:

- polyadic input  $a \ x_1 \dots x_n$ ). $P \stackrel{\text{def}}{=} a \ y$ ).let  $x_1 \dots x_n$ ) = y in P where  $y \not\in \text{fn } P$ ). We will also write  $\mathbf{C} \ T_1 \dots T_n$ ) instead of  $\mathbf{C} \ \langle T_1 \dots T_n \rangle$ ) denoting the type of a channel carrying a tuple.
- polyadic case destructor  $\ell_- x_1 \dots x_n$ ):  $P \stackrel{\text{def}}{=} \ell_- y$ ): let  $x_1 \dots x_n = y = p$  in P, where  $y \notin \text{fn } P$ );

without affecting the state of the manager, so these transitions are completely ignored in Figure 1.

Serving external requests  $[k=k_{\mathrm{e}}$ 

to retrieve the value of a fork'ed term a, but we used it to send the result channel of the join'ing term, together with its current key—this is precisely represented in the translation of Thr A).

According to the translation of types, we can add type declarations in a straightforward way to all bindings in the translation of terms, as mentioned, although omitted, in Section 5.

Types witness the clean representation of Øjeblik terms as  $\pi$ -calculus terms.

**Theorem 6.1 (Type Soundness)** Let  $a \in \mathcal{L}$ , let  $\Gamma$  be a type-environment, and let A be a type. Then  $\Gamma \vdash a:A$  if and only if  $\llbracket \Gamma \rrbracket, p: \mathbf{R} \llbracket A \rrbracket), k: \mathbf{K} \vdash \llbracket a \rrbracket_p^k$  for names p and k.

PROOF. The implication from left to right is proved using induction in the depth of the derivation of  $\Gamma \vdash a:A$  with a case analysis of the last rule used. The implication from right to left is proved by induction in the structure of a. Details can be found in Appendix A.2.

In addition to the initial correspondence of types in  $\emptyset$ jeblik and their  $\pi$ -calculus counterparts, the preservation of types under reduction in the  $\pi$ -calculus provides us for free with preservation of  $\emptyset$ jeblik types, thus witnessing the subject reduction theorem based on the operational

Proof. By inspection of the encoding. If a manager is present, it must have been created at some point as described in the encoding, because initially, there is none. Upon creation, its name ssome

where the keys mentioned in  $\widetilde{v}$  of  $\mathsf{PP}_{\mathbb{Q}}\langle\ldots\rangle$  neither match  $k_{\mathrm{e}}$  nor  $k_{\mathrm{i}}$ . Notice that  $\mathsf{newO}_{\mathbb{Q}}\langle s, \widetilde{t}\rangle \equiv \nu k_{\mathrm{i}}\rangle$  free $\mathsf{O}_{\mathbb{Q}}\langle s, k_{\mathrm{i}}, \widetilde{t}, \emptyset\rangle$ , and analogously for  $\mathsf{newA}_{\mathbb{Q}}\langle\ldots\rangle$ . Observation 4: An

```
\begin{split} C[\cdot] &::= [\cdot] & | \left[ \ \mathbf{l}_k = & \varsigma \ \widetilde{x} \right) C[\cdot] \ , \ \mathbf{l}_{j \neq k} = m_{j \neq k} \ \right]_{j \in J} \\ & | C[\cdot] . \mathbf{l} \langle \widetilde{a} \rangle & | a . \mathbf{l} \langle \widetilde{a}, C[\cdot], \widetilde{a} \rangle \\ & | C[\cdot] . \mathbf{l} \Leftarrow m & | a . \mathbf{l} \Leftarrow \varsigma \ s, \widetilde{x} ) C[\cdot] \\ & | C[\cdot] . \mathbf{a} \mathsf{lias} \langle b \rangle & | a . \mathbf{a} \mathsf{lias} \langle C[\cdot] \rangle \\ & | C[\cdot] . \mathsf{clone} \\ & | C[\cdot] . \mathsf{surrogate} & | C[\cdot] . \mathsf{ping} \\ & | \mathsf{let} \ x = C[\cdot] \ \mathsf{in} \ b \ | \mathsf{let} \ x = a \ \mathsf{in} \ C[\cdot] \\ & | \mathsf{fork} \langle C[\cdot] \rangle & | \mathsf{join} \langle C[\cdot] \rangle \end{split}
```

Table 9: Øjeblik contexts

adds one unconditional step after reducing a) and that the notion of equivalence takes all Øjeblik contexts into account, Equation 1 can be reduced to the problem of surrogation on variables:

$$x \doteq x.\mathsf{surrogate}$$
 2)

However, there is an inherent problem with Equation 2, which is exhibited by

## 7.2 On the absence of self-inflicted surrogation

One of the main observations in [NHK $\blacksquare$ 00] was that the safety equation can not hold in full generality for Øjeblik-contexts, in which the operation x-surrogate could occur

compares the convergence behaviour of a tagged term and its untagged counterpart with respect to the tagged semantics. By definition, the tagged semantics treats tagged and untagged requests in exactly the same manner.  $\Box$ 

Tagging helps us to detect all "requests arising from the hole".

**Definition 7.4 (External Contexts)** Let x be a variable and  $C[\cdot]$  an untagged  $\emptyset$ jeblik context. Then,  $C[\cdot]$  is called external for x-surrogate, if whenever

$$\hspace{-0.1cm} \left[\hspace{-0.1cm}\left[\hspace{0.1cm} C[x.\mathsf{surrogate^{\star}}] \hspace{0.1cm}\right]\hspace{-0.1cm}\right]_p^k \hspace{0.1cm} \Rightarrow_{\equiv} E[\hspace{0.1cm} \overline{s} \langle \mathsf{sur^{\star}\_r}, k \rangle \hspace{0.1cm} | \hspace{0.1cm} \mathsf{OM}^{\star}_{\mathbb{O}} \langle \hspace{0.1cm} s, \widetilde{m}, k_{\mathrm{e}}, k_{\mathrm{i}}, \widetilde{t} \hspace{0.1cm} \rangle \hspace{0.1cm} ]$$

it holds that  $k \neq k_i$ .

We replay the definition using ping instead of surrogate. By definition of the semantics, an  $\emptyset$ jeblik context  $C[\cdot]$  is then external for x-surrogate if and only if it is external for x-ping. For convenience, by abuse, we simply call  $C[\cdot]$  to be external for x.

# 8 On the safety of surrogation

In this section, we prove that that

$$C[x.ping] \Downarrow iff C[x.surrogate] \Downarrow$$

under the assumption that  $C[\cdot]$  will never lead to self-inflicted

Lemma 8.3 proves that the alias manager

Proof. By Lemma 7.3 our proof obligation is equivalent to:  $\frac{1}{2}$ 

$$[\![ C[x.\mathsf{ping}^\star] ]\!]_p^k \!\!\downarrow_p \text{ iff } [\![ C[$$

By the tagged counterpart of) Lemma 6.6 it holds that:

$$P_h \equiv \nu \widetilde{z}_h) \left( M_h \mid \text{surO}_{\mathbb{Q}}^{\star} \langle s_h, q_h, k_h, \widetilde{t}_h, \widetilde{v}_h \rangle \right)$$

for some  $\tilde{z}_h$  and  $M_h$ . Now, we simulate the previous reduction sequence, which uses  $\mathsf{sur}^*$ -requests, but now using  $\mathsf{png}^*$ -requests and proceeding up to structural equivalence and barbed equivalence.

$$D\left[\overline{y}\langle \mathsf{png}^{\,\star}\,\underline{\hspace{0.1em}} q,j\rangle\right] =$$

where:

$$Q_{h,g} \stackrel{\mathrm{def}}{=} P_{h,g}[\mathsf{png}^{\star}/\mathsf{sur}^{\star}]$$

The insignificant reduction steps  $\rightarrow_i$  exist because of Lemma 8.8. The significant reduction steps  $Q_{h,n_h} \rightarrow_s Q_h$  are analogous to

$$\text{T-Obj)} \ \frac{\forall j \in J \quad \Gamma, s_j : A, \tilde{x}_j : \widetilde{B}_j \vdash_A b_j : \widehat{B}_j \quad A = [\mathbb{I}_j : \widetilde{B}_j \to \widehat{B}_j]_{j \in J}}{\Gamma \vdash_D [\mathbb{I}_j : \varsigma \ s_j : A, \tilde{x}_j : \widetilde{B}_j) b_j]_{j \in J} : A}$$
 
$$\text{T-UPD)} \ \frac{\Gamma \vdash_D a : A \quad A = [\mathbb{I}_j : \widetilde{B}_j \to \widehat{B}_j]_{j \in J} \quad \Gamma, s_k : A, \tilde{x}_k : \widetilde{B}_k \vdash_A b_k : \widehat{B}_k \quad k \in J}{\Gamma \vdash_D a . \mathbb{I}_k \Leftarrow \varsigma \ s_k : A, \tilde{x}_k : \widetilde{B}}$$

semantics for Øjeblik, the question for some formal correspondence result among the semantics by translation and the direct semantics arises. On the other hand, one may ask to carry out the proofs on the direct semantics instead of employing some other lower-level formalism. However, we found it very natural and useful to develop two semantics at different abstraction levels hand-in-hand. In fact, most of the examples of unsafe surrogation were discovered by means of the  $\pi$ -calculus semantics, and only then "verified" in the direct semantics. However, since we have developed both levels of semantics in lock-step, we have a good basis for formalizing their interrelation. Finally, in contrast to our abstract configuration-style semantics for closed terms only, the  $\pi$ -calculus provides indeed a very rich set of approved reasoning tools that make the life of a theorem prover much easier, as exemplified by Kleist and Sangiorgi [KS98], and also in this paper.

Other strands of future work are twofold. One is to continue to develop and exploit semantics for the Obliq-style of object migration, and to use our semantics also to prove other equations on Obliq-programs. For example, also equations like  $\mathsf{join}\langle\mathsf{fork}\langle a\rangle\rangle = a$  do only hold under certain conditions inflicted by self-infliction. Another strand is to try to carry over our results to settings that are not based on the notion of serialization via self-infliction, but rather reentrant mutexes, as in Java.

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### A Proofs

#### A.1 Proof of Lemma 2.14

PROOF. We show that the relation

$$S = \{ (Q\{p/q\}, \nu q: \mathbf{C} T)) \ Q \mid q \triangleright p) \} : q \text{ in } Q \text{ only in output position} \}$$

is a barbed bisimulation up to structural equivalence.

- Let  $Q\{p/q\} \xrightarrow{\tau} Q'\{p/q\}$ . There are two cases.
  - 1.  $Q \xrightarrow{\tau} Q'$ . This case can be easily treated.
  - 2. Otherwise, since p and q are channels and they never appear in testing, this means that the  $\tau$ -action is due to a communication along p. The ore precisely, Q must contain an occurrence of q in output subject position and an occurrence of p in input position which give rise to the communication. Up to structural equivalence, this implies that

$$\nu q: \mathbf{C} \ T)) \ Q \mid q \triangleright p) \xrightarrow{\tau} \xrightarrow{\tau} \equiv \nu q: \mathbf{C} \ T)) \ Q' \mid q \triangleright p).$$

As desired.

- Let  $\nu q: \mathbf{C}(T)$ )  $Q \mid q \triangleright p$ )  $\xrightarrow{\tau} R$  for some R. There are two cases.
  - 1.  $R = \nu q: \mathbb{C}(T)$   $Q' \mid q \triangleright p$  since  $Q \xrightarrow{\tau} Q'$ . This case can be easily treated.
  - 2. The  $\tau$ -action is due to some communication along q between Q and the link  $q \triangleright p$ .  $\blacksquare$  ore precisely,

Before we start, let

$$A^* \ X) \ \mathrm{denote} \left[ \begin{array}{cccc} \mathsf{cln} & : & \mathbf{R} \ X) \\ \mathsf{ali} & : & \langle X, \mathbf{R} \ X) \rangle \\ \mathsf{upd}_j & : & \langle \mathbf{C} \ X, \mathbf{M} \ \widetilde{B}_j {\to} \widehat{B}_j), \mathbf{K}), \mathbf{R} \ X) \rangle \\ \mathsf{inv}_j & : & \langle \mathbf{M} \ \widetilde{B}_j {\to} \widehat{B}_j) \rangle \\ \mathsf{sur} & : & \mathbf{R} \ X) \\ \mathsf{png} & : & \mathbf{R} \ X) \end{array} \right]_{j \in 1..n}$$

with

and in order to type the object manager we must also have K=J in order to have the same number of methods in the type and the object manger. The typing of the object manger also yields that we must have the types  $T_j = \mathbf{C} \ [\![A]\!], [\![\widetilde{B}_j]\!], \mathbf{R} \ \widetilde{B}_j), \mathbf{K})$ . We are now

In state  $\mathsf{OM}^s$ , a png request drives the system into state  $\mathsf{OM}^i$ . In the case of method invocation a reduction along  $t_j$  may occur which allows the evaluation of the method body. At this point a number of self-inflicted requests may be served external requests are blocked because the external mutex  $m_e$  is no available). This part of the computation will not change the state. Notice that, by hypothesis, since we suppose that Z contain an object manager and non an alias manager, we exclude self-inflicted aliasing operations. When the last self-inflicted request is served, a reply  $\overline{r}^*\langle o, k \rangle$  will appear unguarded. The confluent reduction along  $r^*$  will drive the computation to state  $\mathsf{OM}^i$ , sur requests are treated similarly.

State  $\mathsf{OM}^{\mathsf{i}}$  can only evolve, by reducing along  $m_{\mathsf{i}}$ , to state  $\mathsf{OM}^{\mathsf{f}}$ .

## A.4 Proof of Lemma 8.2

We show that there is a sequence of  $\tau$ -actions such that:

$$\begin{array}{l} \mathsf{surO}_{\mathbb{O}}\langle\, s, r, k, \tilde{t}, \tilde{v}\,\rangle \Rightarrow_{\equiv} \\ \nu s^*) \left(\ \nu k_{\mathbf{i}}\right) \mathsf{freeA}_{\mathbb{O}}\langle\, s, k_{\mathbf{i}}, s^*, \tilde{v}\,\rangle \ \big|\ \mathsf{newO}_{\mathbb{O}}\langle\, s^*, \tilde{t}\,\rangle \ \big|\ \overline{r}\langle s^*, k\rangle\big). \end{array}$$

We prove that  $\approx_{\Gamma;s}$  is insensitive to these particular  $\tau$ -actions. To this end, we supply the two lemmas A.2 and A.3. We recall that  $\mathsf{M}[\cdot]$  denote the call manager protocol as defined in Table 7.

**Lemma A.2** Let  $\widetilde{n} := m_e, m_i, k_e, \text{ and } \widetilde{v} := v_1 \dots v_n \text{ with } v_j := \langle l_j, k_j \rangle \text{ for } j \in 1. n, \text{ and }$ 

Then,  $P\langle \widetilde{v} \rangle \approx_{\Gamma;s} Q\langle \widetilde{v} \rangle$ .

PROOF. For simplicity, we omit the obligations on types in the coinductive definition of  $\approx_{\Gamma;s}$ . So, we prove that the relation:

$$S = \{ P\langle \widetilde{w} \rangle, Q\langle \widetilde{w} \rangle : \widetilde{w} = w_1 \dots w_m \text{ with } w_j := \langle l_j, k_j \rangle, j \in 1 \dots n \} \cup \mathcal{I}$$

where  $\mathcal{I}$  is the identity relation, is a  $\approx_{\Gamma,s}$ -bisimulation up to  $\equiv$ .

The only channel which appear free in subject position in  $P\langle \widetilde{w} \rangle$  and  $Q\langle \widetilde{w} \rangle$  is s. Since both the external key  $k_e$  and the internal key  $k^*$  are restricted in  $P\langle \widetilde{w} \rangle$  and  $Q\langle \widetilde{w} \rangle$ , an by well-typedness, the environment can send requests only of the form  $\overline{s}\langle l,k \rangle$  with  $k_e \neq k \neq k^*$ .

The process  $P\langle \widetilde{w} \rangle$  can perform only two kinds of actions. Either i) an input action  $s\langle l,k \rangle$  with  $k_e \neq k \neq k^*$ , or ii) a silent move along s involving the self-inflicted cloning request contained in  $C_1$ . In case i), the pre-processing of the request creates the process  $m_e$ .  $\overline{s}\langle l,k_e \rangle \mid \overline{m_i}k \rangle$  which can be added in  $\mathsf{PP}_{\mathbb{Q}}\langle s,\widetilde{n},\widetilde{w}\rangle$  obtaining some  $\mathsf{PP}_{\mathbb{Q}}\langle s,\widetilde{n},\widetilde{w}'\rangle$  with  $\widetilde{w}'=\widetilde{w}\cup\langle l,k\rangle$ . The process  $Q\langle \widetilde{w}\rangle$  can perform the same action and the derivatives are again related by  $\mathcal{S}$ . In case ii), the process  $Q\langle \widetilde{w}\rangle$  can mimic the  $\tau$ -action by not performing any reduction at all. Up to structural equivalence, we get into the identity relation.

The process  $Q\langle \widetilde{w} \rangle$  can only perform two kinds of actions. Either i) a input action  $s\langle l, k \rangle$  with  $k_e \neq k \neq k^*$ ), and we reason as above, or ii) a silent move along the restricted channel q in  $C_2$ . In this case  $P\langle \widetilde{w} \rangle$  can perform two silent actions, along s and q, getting, up to structural equivalence, into the identity relation.

**Lemma A.3** Let 
$$\widetilde{n} := m_e, m_i, k_e, \text{ and } \widetilde{v} := v_1 \dots v_n \text{ with } v_j := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j \rangle \text{ for } j \in 1 \dots n, \text{ and } \widetilde{v} := \langle l_j, k_j$$

Then,  $P\langle \widetilde{v} \rangle \approx_{\Gamma;s} Q\langle \widetilde{v} \rangle$ .

PROOF. Similar to that of Lemma A.2.

PROOF OF LEMMA 8.2. As said above there is a sequence of  $\tau$ -actions, such that:

$$surO_{\mathbb{Q}}\langle s, r, k, \tilde{t}, \tilde{v} \rangle \Rightarrow_{\equiv} \nu s^*) \left( \nu k_i \right) freeA_{\mathbb{Q}}\langle s, k_i, s^*, \tilde{v} \rangle \mid newO_{\mathbb{Q}}\langle s^*, \tilde{t} \rangle \mid \overline{r}\langle s^*, k \rangle \right).$$

The above sequence consists of 7 silent steps. These  $\tau$ -steps are of two kinds: i) confluent reductions along restricted channels of the form

$$C[\ \boldsymbol{\nu}q)\ \overline{q}\langle \widetilde{\boldsymbol{v}}\rangle \mid q\ \widetilde{\boldsymbol{x}}).P)] \xrightarrow{\tau}_{\equiv} C[P\{\widetilde{\boldsymbol{v}}/_{\!\widetilde{\boldsymbol{x}}}\}]$$

where  $q \notin \text{fn } P$ ), let us call these reductions of kind  $\alpha$ ; ii) reductions involving self-inflicted requests induced by the surrogation) of the form

$$C[\nu k^*) \ \mathsf{OM}_{\mathbb{Q}}\langle s, \widetilde{m}, k_{\mathrm{e}}, k^*, \widetilde{t} \rangle \mid \overline{s}\langle \mathsf{op}\_r^*, k^* \rangle)] \xrightarrow{\tau}$$

where  $k^* \not\in \text{fn } \widetilde{v}$ ).

In the fifth  $\tau$ -step we reduce the self-inflicted aliasing request contained in  $C_3$ . So, let us denote with  $C_4$  the process  $\mathsf{M}[\overline{r^*}\langle s^*, k^* \rangle]$ . It holds that the process

$$u \widetilde{n} k^* s^*) \left( \overline{m_i} k \middle| \mathsf{OM}_{\mathbb{Q}} \langle s, \widetilde{n}, k^*, \widetilde{t} \rangle \middle| \mathsf{newO}_{\mathbb{Q}} \langle s^*, \widetilde{t} \rangle \middle| \mathsf{PP}_{\mathbb{Q}} \langle s, \widetilde{n}, \widetilde{v} \rangle \middle| C_3 \right)$$

reduces, up to structural equivalence, to

$$\boldsymbol{\nu}\widetilde{n}k^*s^*)\big(\overline{m_i}k\big|\operatorname{\mathsf{AM}}_\mathbb{O}\langle s,\widetilde{n},k^*,s^*\rangle\big|\operatorname{\mathsf{new}}\operatorname{\mathsf{O}}_\mathbb{O}\langle s^*,\widetilde{t}\rangle\big|\operatorname{\mathsf{PP}}_\mathbb{O}\langle s,\widetilde{n},\widetilde{v}\rangle\big|C_4\big)$$

where  $k^* \not\in \text{fn } \widetilde{v}$ ). By Lemma A.3 the relation  $\approx_{\Gamma;s}$  is insensitive to this reduction.

The sixth and the seventh reductions are of kind  $\alpha$  and involve channels  $r^*$  and  $m_i$ , respectively. Up to structural equivalence we get the desired process

$$\nu s^*$$
) (  $\nu k_i$ ) free A<sub>O</sub> $\langle s, k_i, s^*, \tilde{v} \rangle$  | new O<sub>O</sub> $\langle s^*, \tilde{t} \rangle$  |  $\overline{r} \langle s^*, k \rangle$ ).

## A.5 Proof of Lemma 8.3

Lemma 8.3 proves that the aliased object manager appearing in Lemma 8.2 behaves as a forwarder. As a first step we recall a well-known property of replicated input.

**Lemma A.4** Let  $C[\cdot]$  be a  $\pi$ -calculus context where channel c does not appear either in input or in output object position. Then

$$\boldsymbol{\nu}\boldsymbol{c})\;\big(\;\boldsymbol{!}\;\boldsymbol{c}\;\boldsymbol{x}).P\;\big|\;\boldsymbol{C}[\overline{\boldsymbol{c}}\boldsymbol{v}]\;\big)\approx_{\Gamma}\;\boldsymbol{\nu}\boldsymbol{c})\;\big(\;\boldsymbol{!}\;\boldsymbol{c}\;\boldsymbol{x}).P\;\big|\;\boldsymbol{C}[P\{^{\boldsymbol{v}}\!/_{\!x}\}]\;\big)$$

PROOF. By applying wilner's replications theorems [wil93].

PROOF OF LEMMA 8.3. The obligations on types guarantee that values received along channel s are of the right type. This allows us to use polyadic input along s. By observing process  $\nu k_i$ ) AM $_{\mathbb{Q}}\langle s, \widetilde{m}, k_e, k_i, s^* \rangle$  we note that, since  $k_i$  is restricted and never extruded, the aliased object manager will never receive self-inflicted requests. By exhibiting the appropriate bisimulation, we can prove that such a process has the following functional behaviour.

$$u k_{\mathrm{i}}) \ \mathsf{AM}_{\mathbb{O}}\langle \, s, \widetilde{m}, k_{\mathrm{e}}, k_{\mathrm{i}}, s^* \, \rangle) \approx_{\Gamma} ! s \ l, k). \mathsf{if} \ [k=k_{\mathrm{e}}] \ \mathsf{then} \ m_{\mathrm{i}} \ k). \ \overline{s^*}\langle l, k \rangle \mid \overline{m_{\mathrm{e}}}\rangle$$
 else  $m_{\mathrm{e}}. \ \overline{s}\langle l, k \rangle | \underline{m_{\mathrm{e}}}\rangle$ 

Since  $\approx_{\Gamma}$  is preserved by parallel composition and restriction, we have that:

$$u k_{\mathrm{i}}$$
) freeA $_{\mathbb{O}}\langle s, k_{\mathrm{i}}, s^{*}, \widetilde{v} \rangle$ )
 $\approx_{\Gamma}$ 
 $u \widetilde{m} k_{\mathrm{e}}$ )  $\left(\overline{m_{\mathrm{e}}} \mid ! s \mid l, k\right)$ .if  $[k=k_{\mathrm{e}}]$  then  $m_{\mathrm{i}}$  se)f-inflicted)Tj55.80Td requests.)Tj42.96020Td By)Tj1

 $\approx_{\Gamma;s}$  by exhibiting the appropriate bisimulation)

$$\begin{array}{c|c} \boldsymbol{\nu}\widetilde{m}s_{\mathrm{e}}) \left( \ \overline{m_{\mathrm{e}}} \ \mid \ \underline{!} \ s \ l,k).m_{\mathrm{e}}. \ \overline{s_{\mathrm{e}}} \langle l,k\rangle \mid \overline{m_{\mathrm{i}}}k) \\ \mid \ \underline{!} \ s_{\mathrm{e}} \ l,k).m_{\mathrm{i}} \ k). \ \overline{s^{*}} \langle l,k\rangle \mid \overline{m_{\mathrm{e}}} \rangle \\ \mid \ \prod_{j \in 1...n} m_{\mathrm{e}}. \ \overline{s_{\mathrm{e}}} \langle l_{j},k_{j}\rangle \mid \overline{m_{\mathrm{i}}}k_{j}) \right) \end{array}$$

 $\approx_{\Gamma}$  reductions on  $m_{\rm i}$  are confluent)

$$\begin{array}{c|c} \boldsymbol{\nu} m_{\mathrm{e}} s_{\mathrm{e}} ) \left( \overline{m_{\mathrm{e}}} & \mid \boldsymbol{!} s_{l}, \boldsymbol{k} \rangle. m_{\mathrm{e}}. \overline{s_{\mathrm{e}}} \langle l, \boldsymbol{k} \rangle \\ & \mid \boldsymbol{!} s_{\mathrm{e}} \ l, \boldsymbol{k} \rangle. \ \overline{s^{*}} \langle l, \boldsymbol{k} \rangle \mid \overline{m_{\mathrm{e}}} \rangle \\ & \mid \prod_{j \in 1..n} m_{\mathrm{e}}. \overline{s_{\mathrm{e}}} \langle l_{j}, k_{j} \rangle \right) \end{array}$$

 $\approx_{\Gamma}$  by Lemma A.4)

$$\begin{array}{c|c} \boldsymbol{\nu} m_{\mathrm{e}} s_{\mathrm{e}}) \left( \overline{m_{\mathrm{e}}} \mid \boldsymbol{!} s_{l}, \boldsymbol{k}). m_{\mathrm{e}}. \left( \overline{s^{*}} \langle l, \boldsymbol{k} \rangle \mid \overline{m_{\mathrm{e}}} \right) \\ \mid \boldsymbol{!} s_{\mathrm{e}} \mid l, \boldsymbol{k}). \ \overline{s^{*}} \langle l, \boldsymbol{k} \rangle \mid \overline{m_{\mathrm{e}}} \right) \\ \mid \prod_{j \in 1..n} m_{\mathrm{e}}. \ \overline{s^{*}} \langle l_{j}, k_{j} \rangle \mid \overline{m_{\mathrm{e}}} \right) \end{array}$$

 $\approx_{\Gamma}$  by garbage collection on  $s_{\rm e}$ )

$$oldsymbol{
u}m_{
m e})$$
 (

We recall that  $\approx_{\Gamma;s}$  is ground on channels. This means that we alway suppose to receive fresh channels, in particular, we never receive channels s and  $s^*$ .

As regards the left side, the only interesting transition is the input action along s. This action can be emulated by the

3. If  $\nu \tilde{z}$   $A \mid R$   $\xrightarrow{\tau} \nu \tilde{y}$   $A' \mid R'$ , where the  $\tau$ -action is due to a communication along s between A and R recall that s can only appear in output in R), then we reason

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